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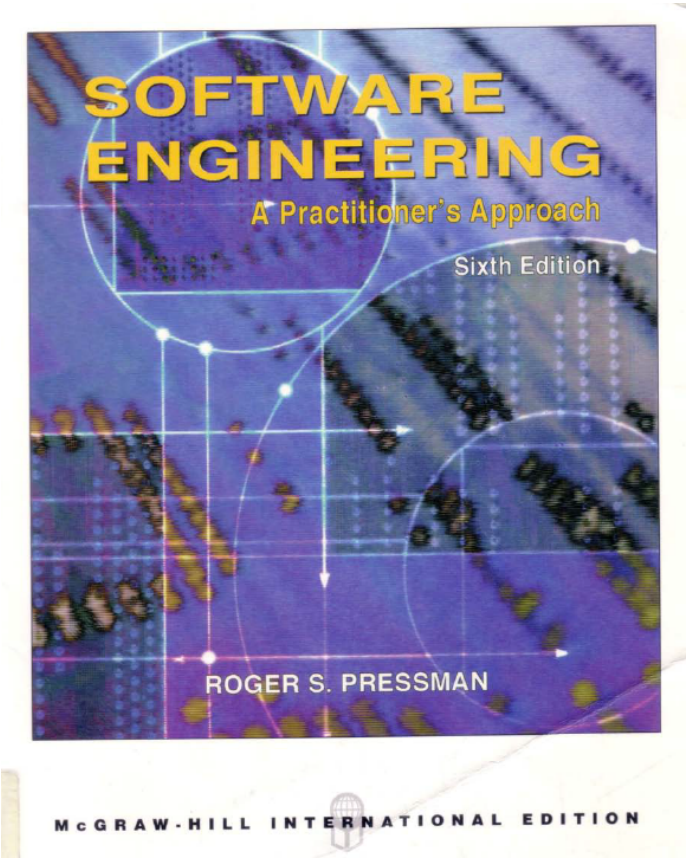

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I developed a system to measure the effectiveness of a software process. The system measures the impact of human performance to the software product delivered to the customer. How was it used? The ITU Telecommunications Standardization Sector (ITU-T) has defined two processes to establish standards for communications. The first process, the "open standards process," was used for specifications that are intended to be public, whereas the "closed standards process" was used for specifications that are intended to be proprietary and closed. The open standards process specifies "Requirements", "Design", "Implementation", "Testing", and "Interfaces". ITU-T Recommendation Q.941: Open System Interconnection (OSI) model--Mapping of upper-layer protocol models to the ISO/OSI layers. Intended use: For communication protocols, e.g. ISO/OSI layers 1 to 7, and other upper-layer protocols. Invented: 1990 by the ITU-T. The original OSI Model was defined by a

three-layer model: (1) Physical, (2) Data Link and (3) Network. The three layers are defined as follows: The Physical layer (L1) provides a medium for the exchange of information via a physical channel. The physical channel may be implemented via wire or wireless methods. The Data Link layer (L2) provides frame synchronization and error correction. The Network layer (L3) provides addressing and routing of information from a source device to a destination device via a network. The term "layer" refers to the number of times that a message passes through a protocol (i.e. the number of times that the layer is "pushed" down). The OSI Model evolved into the ISO 7-layer model of network architecture. Each layer within a protocol stack is identified by a two-digit number that is appended with a "0" for data link, network, or subnetwork layers. A.25. The Data Link layer (L2) The Data Link layer provides the ability for a data terminal or a data link to transfer data over a physical channel. The physical channel may be implemented via wire or wireless methods. The L2 provides frame synchronization and error correction. There are two types of data link technologies: Synchronous Optical Network (SONET) and Synchronous Digital Hierarchy (SDH). A.25.1. Frame Synchronization. The data link 82157476af

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