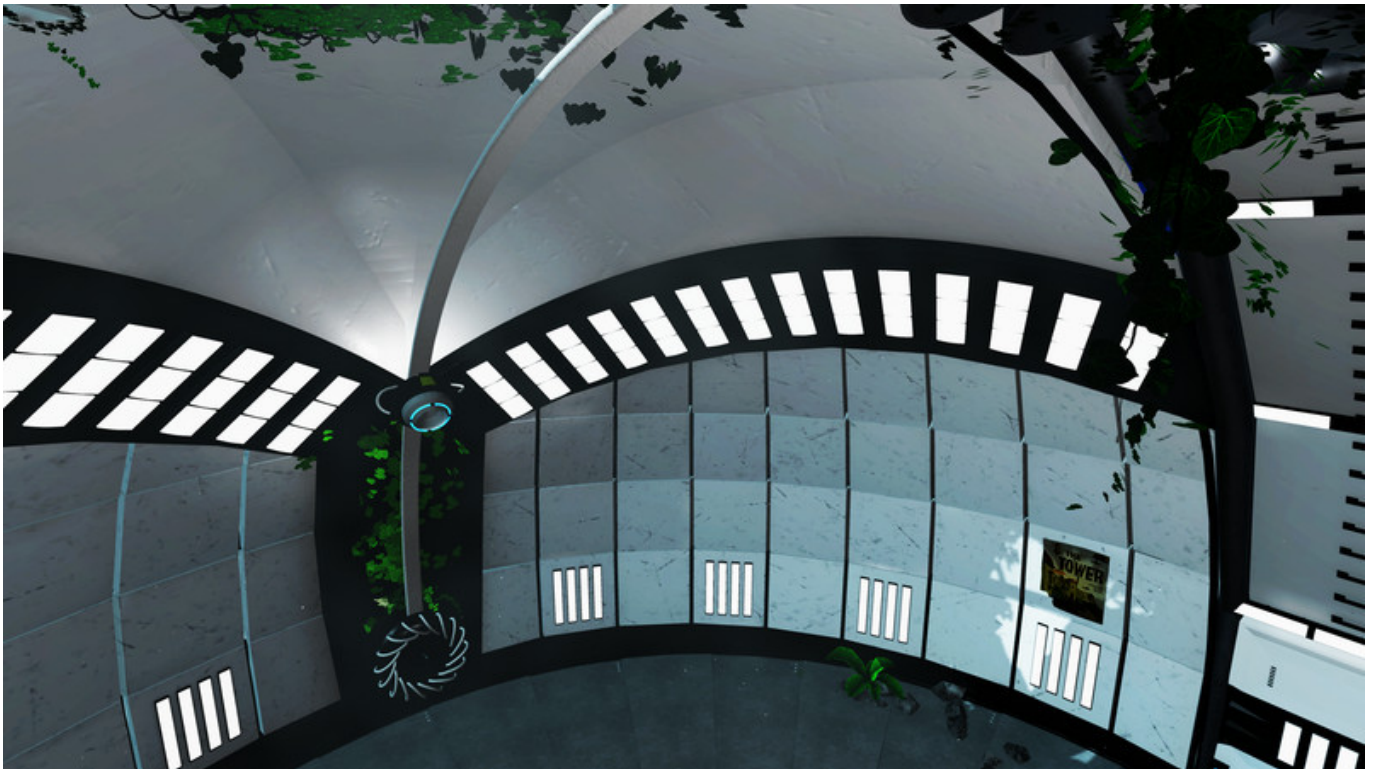

The 50 States Quiz Password



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About This Game

A simple quiz game to test your knowledge of the fifty states of the United States of America.

The game offers six quizzes on different topics associated with the U.S. states and a library to prepare for these quizzes conveniently at one place.

Features

'Map' quiz

Classic one. You'll need to locate a state on the map.

'Shapes' quiz

Identify a state based on how its borders are shaped. The tricky part is that there's no location or size reference.

'Capitals' quiz

Guess the capital city of each state. Don't forget, it's not always the biggest one.

'Nicknames' quiz

Having a nickname is an important feature of each U.S. state. Can you name them all?

'Flags' quiz

Think of a state flag as a picture of its main symbols and you'll have no problem with this quiz.

'Mottos' quiz

What are the words that states identify with?

Library

This is a place where you can directly or indirectly find all the answers to the questions present in the quizzes. Use it for studying before jumping to quizzes or as a review of your answers. It's up to you.

Title: The 50 States Quiz
Genre: Casual, Indie
Developer:
Elibo Games
Publisher:
Elibo Games
Release Date: 1 Jul, 2018

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English



Munitions Control System
5x6

Missile Traps
6x4

Mangar
12x12

Infrared Scanner
6x6

Death Comet-1

Time to build:
from 20 years 8 mo to 325 years 9 mo

Power balance: 54000
Weight: 2273852

Hull: 2292

Enhanced Tungsten Armor
No scanner!
Missile load: 18

Weapons:
Ion Gun x 4
Plasma Missile x 18
Paired Laser x 2
Heavy Ion Gun x 5

Resources required to build:
1954
26.4 27.2 1028 640
319

Upkeep cost:
0.01 0.01 0.48 0.30
0.14

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50 states quiz by shape. quiz for the 50 states. the 50 states flag quiz. the 50 states location quiz. 50 states quiz 4 minutes. 50 states quiz 5th grade. 50 states quiz with spelling. 50 states quiz easy. the 50 states quiz play map. the 50 states quiz free. the 50 states quiz steam. 50 states quiz south. 50 states quiz multiple choice. name the 50 states quiz buzzfeed. 50 states quiz 10 minutes. guess the 50 states quiz. 50 states quiz mental floss. name the 50 states map quiz. list the 50 states quiz. 50 states quiz unblocked. 50 states quiz for 4th grade. 50 states quiz cartoon. can u name the 50 states quiz. the 50 states quiz. 50 states quiz lizard point. 50 states quiz level 1. the 50 states quiz game. name all of the 50 states quiz. 50 capitals of the united states quiz. the 50 states quiz sheppard software. the 50 states quiz sporcle. 50 states quiz and capitals. identify the 50 states quiz. 50 states quiz timed. 50 states quiz no word bank. capitals of the 50 states quiz. 50 states quiz without borders. the 50 states quizlet. name the 50 states quiz sporcle. 50 states quiz seterra. 50 states quiz no borders. 50 states quiz playbuzz. 50 states quiz test. name the 50 states quiz. 50 states quiz purpose games. how well do you know the 50 states quiz. where the 50 states are quiz. quiz yourself on the 50 states. fill in the 50 states quiz. place the 50 states quiz. the 50 states quiz elibo games. 50 states quiz puzzle. 50 states quiz for 3rd grade. name all the 50 states quiz. do you know the 50 states quiz. 50 states quiz addicting games. the 50 states and their capitals quiz. 50 states quiz minefield

This game is looks like a meatboy+boshi . However , that's good reason to buy it if you like hardcore games.. Amnesia without stealth but with guns, stupid monsters and lags.. Laggy, buggy, Max Payne wannabe.. Perfect addition to Steam Library.. Amazing feeling of movement. I was blown away by how good it feels skimming across these huge maps and busting out the wings for some flight. There are great levels already, and lots of them. The lunar level gives you less gravity and the space level lets you fly around with no gravity. Standing on the space station and looking out over the planet below was so awesome. and that was just one of the times in this game that gave me one of those "VR moments".

No VR sickness at all and some bad loco or bad framerates will give me VR sickness. Watching the videos of people playing it early on, I thought I'd be trying it for a few minutes and then dropping out because of motion sickness, but I didn't have any effects and played over half an hour so far..

Can't wait to see where the dev takes this.. For some reason this addon has been given bad reviews (I can't read them, because they are in German, and Steam blocks them). I don't know what their problem is. It's a fairly simple addon, you have to edit ailst.cfg and parklist.cfg files for individual maps to let the cars show up. The cars themselves look good, but if you use the full AI list, you will see performance decrease, so I recommend not using all of them. This isn't really the publishers fault, Omsi has a very outdated and poorly optimized engine (it came a long way, but it's still not good enough). So you need to be a little smart about this addon, but other than that, I'm happy with it! The instructions in how to use it are fairly straightforward by the way.. Second episode is a bit shorter than the first one. 1 hour and a half is the length as opposed to 2-3 hours in the first episode.

There is some quirky and charming stuff in there. It also gets strangely dark towards the end?

I'm still quite enjoying this game. Potential complaints would be that it's not always obvious which puzzles are mandatory for story progression and that's it not possible to skip those puzzles. The hints system is very handy and it will usually give you most of the answer (but not fully). In some puzzles I knew what to do but still managed to do something wrong somehow. In that case I wish there was a "you tried and failed this puzzle for atleast 10 times now, skip it?" prompt.

Note that the solutions for all the puzzles are available online, so you can always check the solution there.. Quantz is the most addicting puzzle game I've played in a while.. Make sure to read the description to make sure you want this type of music. All these packs are great.

It runs poorly on my laptop at lowest graphics and lowest res, fix game and make it compatible with laptops. 0 Cheeki out of 10 Breeki. POPixel is a really fun and relaxing game to chill out to, perfect for those looking for a casual arcade title with a steady difficulty curve. The pixel art is superb and has that familiar SNES and Genesis vibe, and there's a lot of levels to play through and items to collect to reach full 100% completion. Highly recommended.. Wonderful game. Was great before, and now gives me an excuse to pump some more hours into it. The DLC content is very nice, especially with the low price tag. Buy this game, you will not regret it.. Hey everybody, this game has finally made into it's "Remastered" Edition and let me tell you, it's still terrible. One thing I see thrown around is that the old version had a good plot, that's not true. The first version has a lot of the same problems I listed in my FIRST review of this visual novel. The characters are all just assembly line stereotypes or they have nothing to make them stand out from the others and they all just want to pull their knickers down for you as soon as they meet you. The sounds are at a bare minimum and they couldn't make the effort for shop doorbell sounds. Overall the "plot" is just an excuse to throw various sex scenes at you, there's little to no character in these people at all, it's just not worth your money. This visual novel is a great example of what I think of the studio who made this game: Dharker Studios. Overall their visual novels are incredibly manipulative and lazy, preying on the market of horny guys or girls with their overly "enthusiastic" character art. (Which basically means their breasts are the size of a bus.) With little to no story and rushed, forced sex scenes that are obviously there not because it fits, but to make money. DO NOT BUY THIS GAME!

My old list of problems I still think is relevant:

1. The characters, events and dialogue in this game are not good AT ALL whatsoever. There's this big emotional moment in this game having to do with a certain character's health condition and it's only focused on once and is not emotional AT ALL! The characters just accept this and carry on with their daily lives not giving a CRAP about someone's very serious health condition.

2. No matter what you do each of the girls will come to you in a specific order and ask you to screw them. You still get a choice, but even if you avoid them the whole game they still come to you claiming they "love you" and that they want to screw you and be in bed with you... WHY! To make the donators happy? That's no excuse!

3. There are NO SOUNDS FOR SHOP DOORBELLS! Come on, no sounds for shop doorbells? There's no sounds for any common noises or actions that you could easily just get.

4. The dialogue is forced, rushed and a bit sloppy, it never feels like an actual conversation it just feels awkward and unreal as these conversations are so non-emotional and quick there's hardly any time for the characters to describe themselves well. Topping it off with spelling errors like "confused" or "dokter"

5. I don't feel any emotion to ANY of the events or characters described because the game forces them along like they are NOTHING!

6. The characters are all one note wonders and are not complex at all.. This game is extremely fun and I would definitely recommend it if you have some friends to play with. However, this is the first VR game to make me extremely motion sick. I've played a lot of hours in echo arena and never got sick and I'm not usually prone to motion sickness. So be careful!. I wanted to love this game, I really did. But the glaring flaws with the story, alongside with the inconsistencies in plot and development only leave me wishing that the person who wrote this spent more time learning proper plot structure, than letting the musical work and art of others go to waste. The half baked and poorly delivered plot build up, to the main characters friend psychotic break and unrealistic development only destroyed whatever feeling I was meant to feel, when the forced death scene came around (I'll go into that plot thread later into the review)

Not even that was my major problem, but it was the fact that from a narrative standpoint, our character goes from someone we'd best believe and understand as an underdog, a man that overcomes all odds and turns a new leaf taking a deep plunge into a character arc that completes the story and leaves you with a bittersweet taste in your mouth.

Instead I get to see a coward, lead a 12 yearold girl to her death all so he can kill someone who was completely justified in wanting to end his life. (even this is debatable since the story doesn't add up and only exists to justify his obsession. This is itself is a gaping plothole.)

Am I really supposed to think, that this thief and murderer (Main character) Is supposed to be seen as a hero when he lets this young girl sacrifice herself over his own \u2665\u2665\u2665\u2665up?

This alone also gets worsened, when you realise that her tribe is long dead and gone. Considering the betrayal that sent many a man to his death on the battle that caused the redcoats to desert. ON TOP of the fact that she herself explicitly stated that many were shot and wounded during her capture, making it unlikely and impossible for her tribe to have survived the raids and

coercion into the war.

Even the main villain suffers from consistency issues, since he was supposed to be obsessed and abusive. The problem with this was, he was in part going above and beyond with his orders, and sending his men off into a death march into the woods with dwindling food and water reserves. Considering the redcoats desertion, and the broken morale. Even a bluecoat would've deserted. So it completely rocks off the hold and progress, that this man would've made to find and kill his own treatorous friend. Since his scouts and infantry would've left him out in the cold with a gunshot in his chest.

I can't even begin to get started with the confusing dream sequences that seemed to hint that the main character was developing feelings for this 12 yearold girl, only for the writer to realise this was looking really bad, then tip toe and dance away from the dream developments. Alongside the hinted at banter between the two that was only an inch closer to turning romantic, from platonic.

I'm sure that if he thought about this plot a lot more, we would've had this awesome two worlds collide, and interactions that would've left an impact. With a wounded soldier having to repent for past sins, while leaving impactful words on a girl seeing the world torn apart from the evils of man, and the destruction of her manipulated tribe.

But I received none of that, only a half cocked forced plot development. (Her death) and the forced revenge story from the main character (If you start at the beginning and pay attention, he's retelling a story of his partner leaving with half the loot, as he turns away from a life of crime and boards a ship that gets raided by the redcoats. This is the main development that forces him into the army.)

Her death, left me feeling sour for all the wrong reasons. I should've left crying, not asking why at every corner for how bad the developments were to that point, and how forced it was. I can't recommend this visual novel.

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